

LEA EMBELI

- leaillustration@gmail.co m
- 381-658-3664
- Tokyo, Taito City, Kitaueno 110-0014

SKILLS

- Character portrayal
- Character breakdowns
- Collaborating with designers
- Character and background development
- Visual storytelling
- Graphic arts
- Drawing and sketching
- Skilled in Photoshop, Illustrator, InDesign Blender, Sony Vegas, Luma Fusion, Procreate
- Multitasking Abilities
- Teamwork and Collaboration

PROFESSIONAL SUMMARY

Creative and passionate about art and animation, willing to take creative risks and push conceptual boundaries. Adobe Photoshop and Illustrator proficiency. Highly skilled in all aspects of animation pre production.

LINKS

- website:leaillustration.com
- Instagram: @leaem_illustration

WORK HISTORY

Animoon Studios - Character Designer Warsaw, Poland • 12/2021 - 03/2022

- Developed new character designs for the animated movie "Omul at the Edge of the World".
- Made full character sheets (turnarounds, expression sheets and pose references)

Toblink Studios - Character Designer/Concept Artist Belgrade, Belgrade • 11/2020 - current

- Worked with an art director to establish visual targets.
- Modified and optimized characters based on subject matter expert feedback, animation specifications and technical constraints.
- Developed art and design concepts.
- Worked on everything from set design and 3Dmodeling to creating a physical paper model
- Learned basics of Blender and Unity
- Took part in several online courses regarding animation and design
- Participated in Anomalia workshop in the Czech republic for character design as a part of a project for Toblink studios 2024

EDUCATION

Tokyo University of the Arts Tokyo Japan • 03/2025

Master of Arts: Fine Arts

Faculty of Applied Arts
Belgrade, Serbia • 09/2018

Master of Arts: Applied Arts

Faculty of Applied Arts
Belgrade, Serbia • 06/2017

Bachelor of Arts: Applied

Painting

Animoon - Freelance Concept Artist Warsaw, Poland • 08/2021 - 09/2021

 Worked on concept art for an animated series called 'Cosmix'

Carousel studios - Freelance Character Designer *Pančevo*, *Serbia* • 01/2022 - 03/2022

- Worked on main character designs for an animated children's ty show.
- Made full character sheets (including turnarounds, expressions, lip sync mouth movements etc)

Bunker Studios - Freelance Illustrator Belgrade, Serbia • 10/2021 - 11/2021

- Worked on Illustration projections for a video game trailer
- Worked both in traditional and digital mediums

Nana 143 - Freelance Illustrator Belgrade, Serbia • 05/2021 - 06/2021

- Worked on a poster for a documentary film called "Roots"
- Worked both with traditional and digital mediums

8billionideas - Children's Book Illustrator London, Surbiton, United Kingdom • 10/2016 - 03/2020

- Collaborated with marketing and other departments to create high-quality images and illustrations to enhance publications and presentations.
- Created short Children's books from prompts made by children to enhance their imagination and present them as a gift at the end of their course.

ACCOMPLISHMENTS

- Received numerous awards during and after studies:
- Most notable are: ULUPUDS award for artistic achievement in the field of applied art, and Vučković award for young artists from Pančevo.
- During her studies she was awarded with a scholarship from the Ministry of education, science and technological development and with the prestigious scholarship from the Foundation for young talents, Dositej.
- Recipient of the Japanese government, MEXT scholarship for three years during her studies in Tokyo University of the Arts